Low Power System Design Hardware Related Security and Trust

Dr. Gang Qu

Applications:

portable devices.

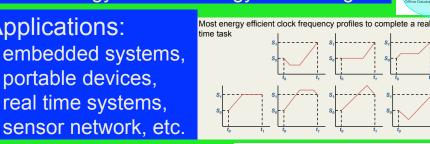
real time systems,



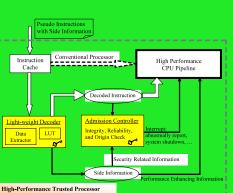
Low Power and Energy Efficient System Design and Prototype

Scope of work and key ideas:

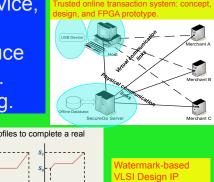
- System level: cut off unnecessary service, resource management.
- Circuit level: new technologies to reduce leakage (dual Vt, temperature issues).
- New energy source: energy harvesting.

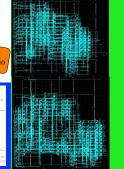


Synthesis Tools Watermarking Fingerprinting



http://www.ece.umd.edu/~ganggu





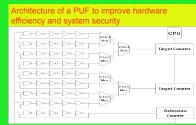
Hardware Related Security and Trust

Goal and impact:

- Enhance system security with hardware components.
- Ensure system/chip is trustable, or does exactly what it is designed for.
- Improve reliability of system/chip.

Approaches:

- Utilize hardware features (e.g. PUF) for security.
- Study basic computation models (e.g. graph, Boolean satisfiability).
- Design practical techniques at all design levels.
- Hardware prototype/implementation of security primitives.



Students:

Y. Cho. J. Gu. T. Tao. C. Yin, Z. Zhou.

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