

MENTER: Dynamic Traffic Engineering for MPLS Networks

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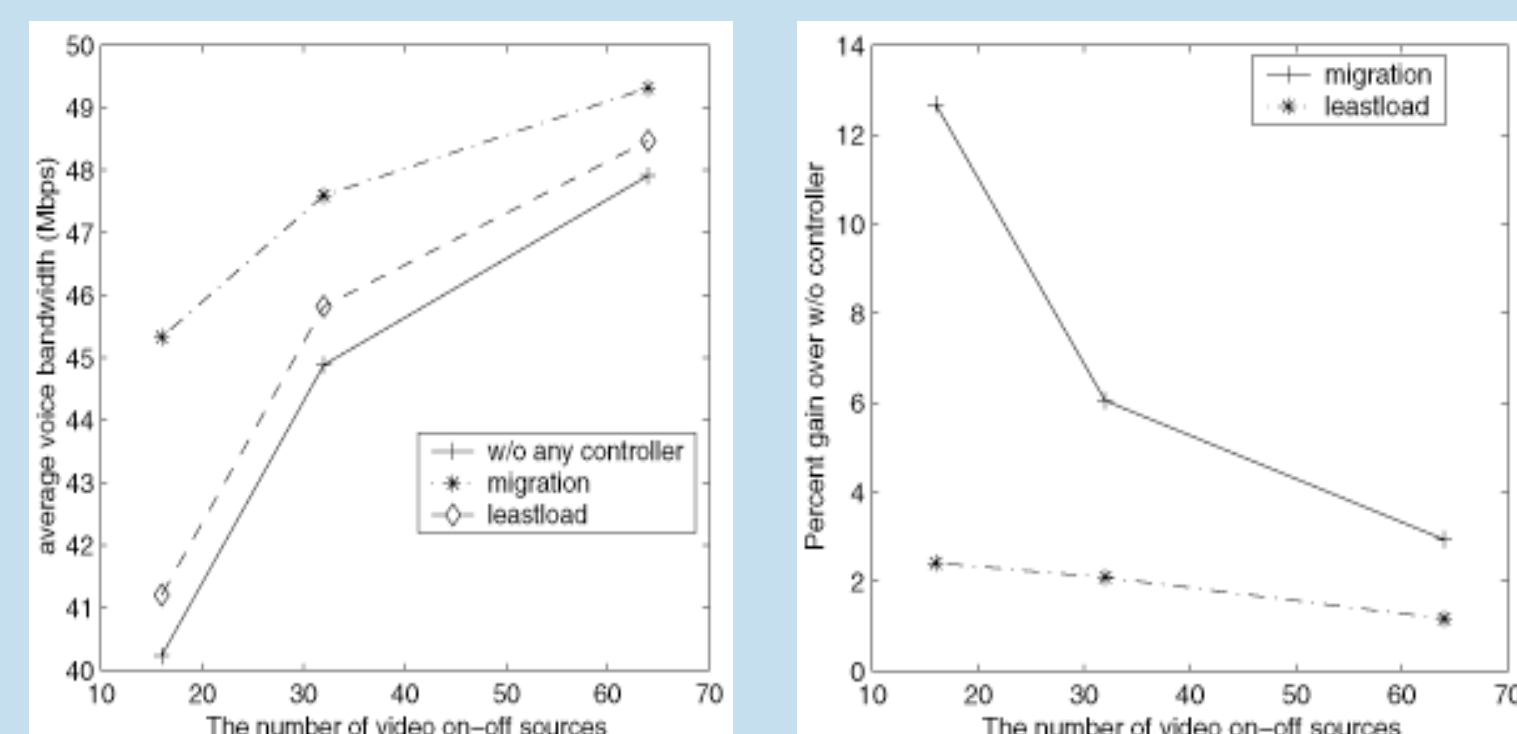
Project Overview

- MENTER overall goals:
 - Integrate traffic engineering and network management
 - Monitor and modify network-level properties at fine timescales
- MENTER reduces the feedback loop between monitoring and control
 - Traditional approaches: Minutes or hours
 - MENTER: seconds or milliseconds
- Use fine-grained monitoring and control to increase overall utilization without degrading quality of service

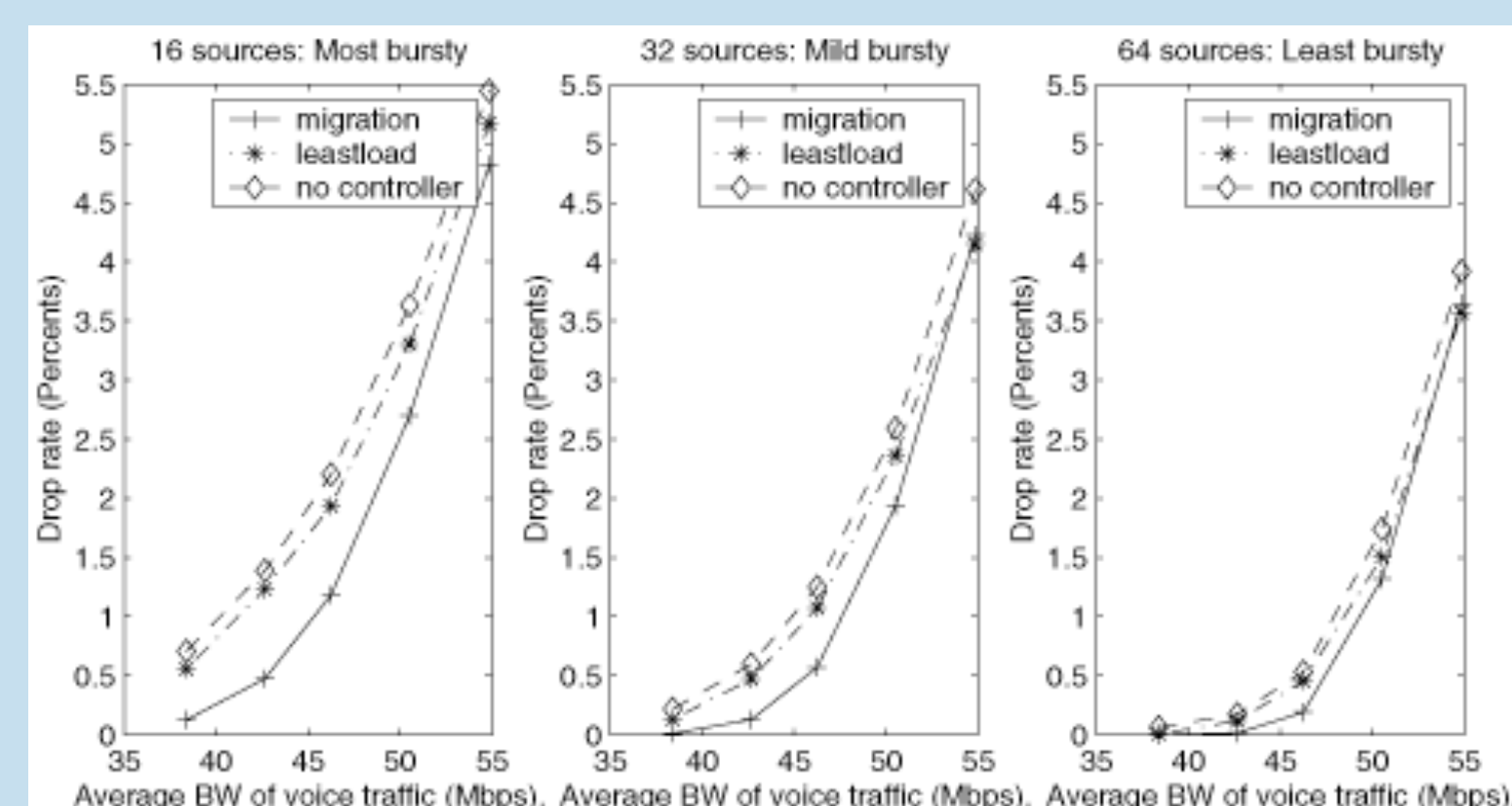
Simulation Traffic Models

- Voice traffic
 - 64 kbps CBR with Poisson call arrivals
 - Exponential call durations
- Video traffic
 - Aggregation of on-off sources, each with exponential on-off times
 - Burstiness varied by fixing b/w and varying the no. of on off sources

Simulation Results



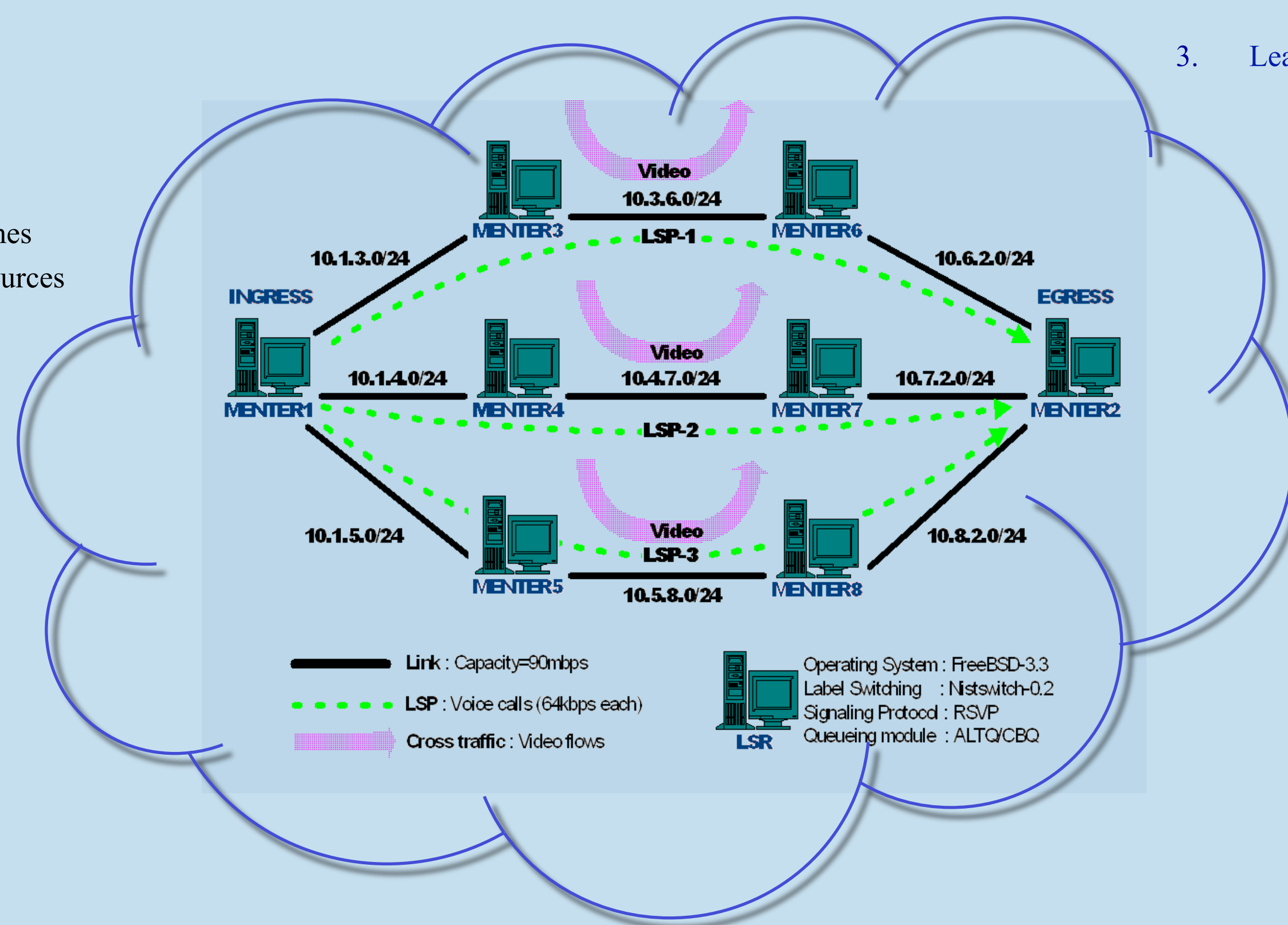
Max voice BW to get 1% drop rate requirement Relative bandwidth gain over no controller



The drop rate at different voice load

MPLS Overview

- Set of protocols for imposing virtual circuit-switched paradigm over IP on a flow-aggregate basis
 - Circuits are called Label Switched Paths (LSPs)
 - LSPs carry multiple flows
 - Analogous to virtual paths in ATM
- Incurs the traditional circuit-set up and admission control costs
 - Label Switching Routers (LSRs) keep per-LSP state
- End-to-end path for a flow through MPLS domain is *fixed*
 - Allows service provisioning
 - Enables real Quality of Service guarantees



Conclusions

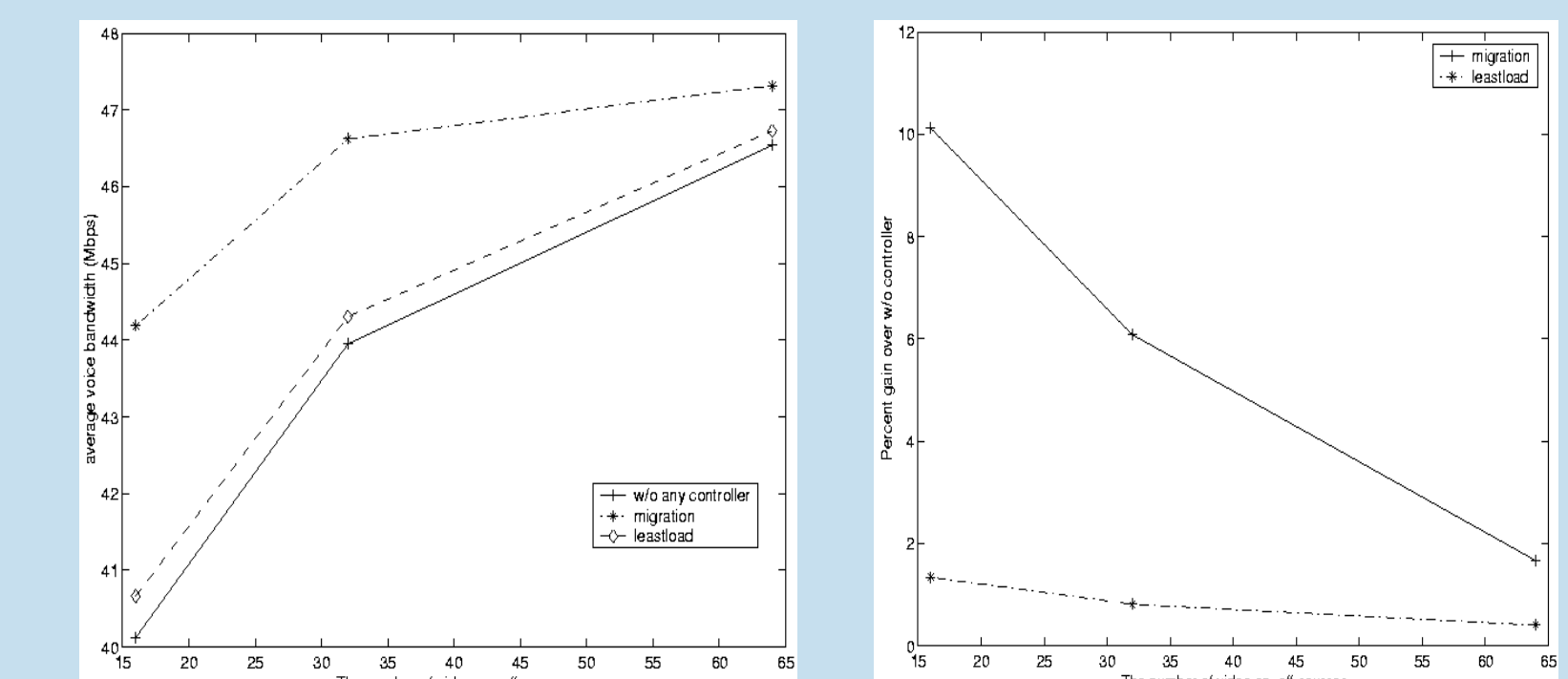
- Simulation : Up to 13% more voice traffic in the network with Migration, under 1% drop rate requirement.
- Test-bed: Up to 10.2% more voice traffic in the network with Migration, under 1.5% drop rate requirement .
- Performance of Migration controller is better than Leastload controller and no controller at every voice load.

Controller Algorithms

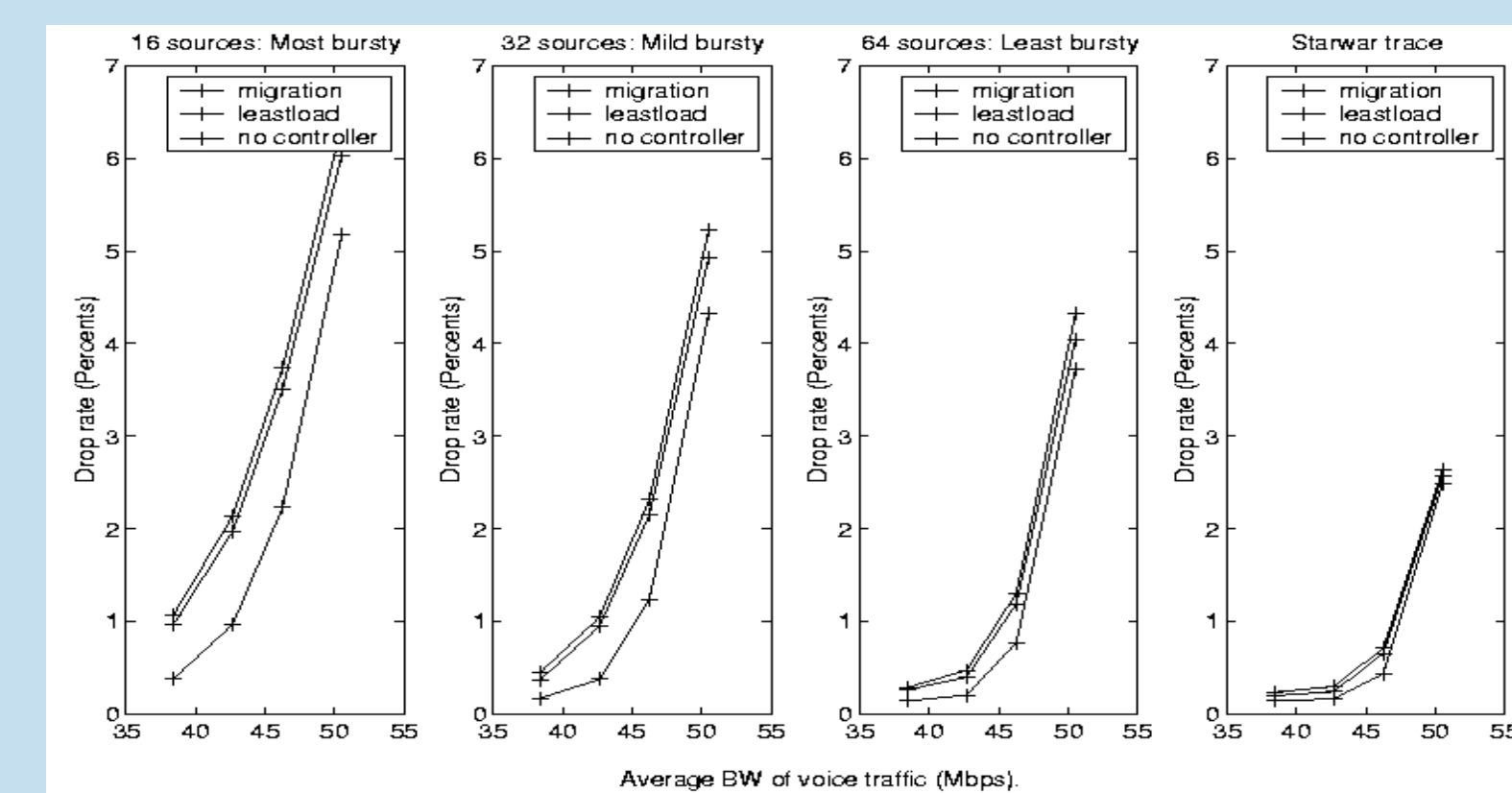
1. No Controller/Offline Optimization Only
 - New voice calls assigned to LSPs using statistical splitting with probability 1/3.
2. Migration Controller
 - Use the offline optimization in (1).
 - Include an online centralized controller :
 - ❖ In each controller time-slot, get the link l with maximum utilization that is over the threshold $\Gamma\%$.
 - ❖ If l exists, then discover the set ζ of LSPs using it.
 - ❖ Find alternative LSPs for each $\rho \in \zeta$.
 - ❖ For each $\rho \in \zeta$, calculate

$$S(\rho) = \sum [\text{available bw} - \text{safety factor } (\delta\%)] \text{ of its alternative LSPs.}$$
 - ❖ Choose $\mu \in \zeta$, that maximizes $S(\mu)$. The Ingress migrates from μ to its alternative LSPs proportional to their [available bw - $\delta\%$] values.
3. Least Load Controller:
 - LSP utilization continuously monitored and used by the controller.
 - New voice calls assigned to least-loaded LSP.

Testbed Results



Max voice BW to get 1.5% drop rate requirement Relative bandwidth gain over no controller



The drop rate at different voice load