

# Preventing Network Instability Caused by Propagation of Control Plane Poison Messages

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## 1. Motivation

- There have been a number of incidents where commercial data and telecommunication networks have collapsed due to their entering an unstable mode of operation.
- The events were caused by unintentional triggers activating underlying system defects (e.g., software ‘bugs’, design flaws, etc.) that create the propagation mechanism for instability.
- These system defects are generally not known to the network providers, and new defects are constantly introduced.
- These points of vulnerability can be easily triggered through malicious attack!

## 2. Poison Message Failure Propagation

- Several propagation mechanisms can cause instability.
- One such is “poison message failure propagation”.
- Some or all of the network elements have a software or protocol ‘bug’ activated on receipt of particular network control/management message (the poison message). Activated ‘bug’ causes node to fail with some probability.
- If network control or management is such that this message is persistently passed among network nodes, and if node failure probability is sufficiently large, large-scale instability can result.
- Such an instability occurred in the AT&T switched network in 1990 and affected 98% of the 4ESS switches.

## 3. Exploitable Problem

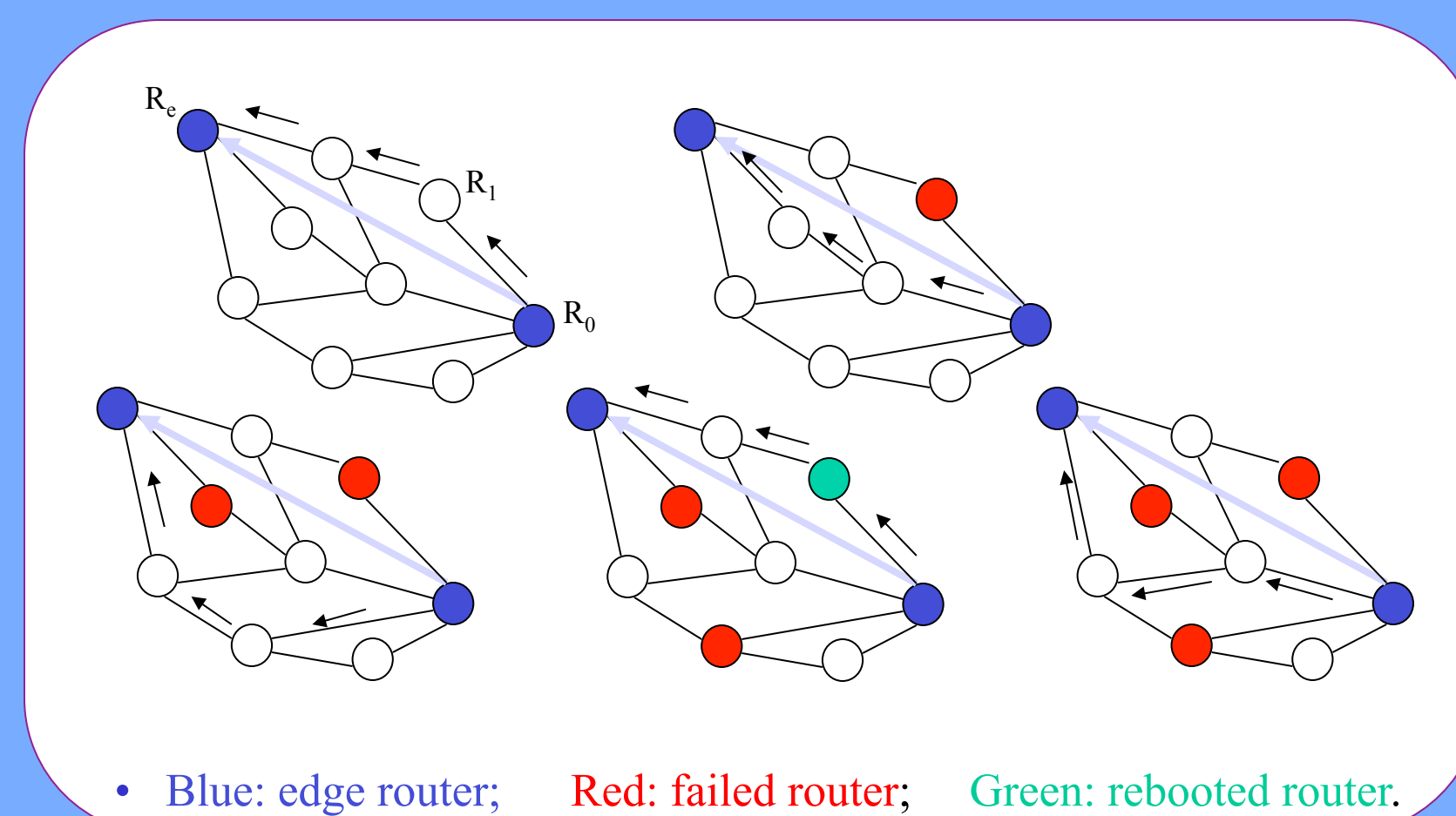
- A protocol may have a characteristic pattern of propagation.
  - OSPF uses flooding.
  - RSVP path messages follow a shortest path.
- Pattern recognition techniques can be used to infer protocol responsible for carrying poison message.
- Filtering may be used to isolate responsible protocol.

## 4. Passive and Active Diagnosis

- Combining passive diagnosis and active diagnosis. Centralized network management is used.
- Assume a **link box** can be put at each link of the network that can be configured to block certain message types or all messages belonging to a protocol. The link box can also record the recent communication history (messages exchanged).
- **Passive diagnosis:- Finite State Machine Method:** Analyze protocol events at failed node.
  - **Correlating Messages:** Correlate protocol events across multiple failed nodes.
  - **Using Node Failure Pattern:** Classify pattern of failure propagation by neural network .
- **Active diagnosis:-** Use protocol or message type filtering. Filtering can block propagation, but it can also disable important network control functions.
  - Tradeoff analysis required. Filter configuration formulated as **sequential decision problem**.
- Passive diagnosis generates a probability distribution **P** over the suspect protocols, and this probability distribution is used in the sequential decision problem.
- If current passive and active diagnosis does not find the responsible protocol, new observations are used to update **P**, filter configurations are updated, and a new round of active diagnosis is started.

## 5. MPLS Example

- Ingress router  $R_0$  tries to set up an LSP to egress router  $R_e$ .
- A poison label request message (LRM) is sent to next router  $R_1$ , and with some probability  $R_1$  fails.
- If  $R_1$  does not fail, then  $R_1$  sends poison LRM to next router  $R_2$ , and the process repeats at  $R_2$ .
- If any node along the LSP fails, the LSP set-up fails and  $R_0$  tries to find another path to  $R_e$ , and the process continues.
- Failed node recovery may initiate LSP reroutes, and rolling instability results.



## 6. OPNET Simulation

- To validate this approach, we have implemented OPNET testbed to simulate an MPLS network.
- Poison messages can be carried by OSPF, BGP or LDP (Label Distribution Protocol).
- Passive diagnosis (FSM method and message correlation method) has been implemented.
- The results indicate that passive diagnosis can provide a good probability distribution about the poison message.

## 7. Current Research

- \* Set up OPNET simulations for active diagnosis, e.g., configure filters to block certain message types or protocols.
- \* Implement neural network for node failure pattern recognition. \* Find near optimal solutions for sequential decision problem.