# Python Tutorial – Part 2: Objects and Classes

#### Mark A. Austin

University of Maryland

austin@umd.edu ENCE 688P, Spring Semester 2022

February 20, 2023

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @



# **Composition of**

# **Object Models**

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

# Composition of Object Models

## Definition

Composition is known as is a part of or is a relationship.

The member object is a part of the containing class and the member object cannot survive or exist outside the enclosing or containing class or doesn't have a meaning after the lifetime of the enclosing object.

## Is it Aggregation or Composition?

• Ask the question: if the part moves, can one deduce that the whole moves with it in normal circumstances?

**Example:** A car is composition of wheels and an engine. If you drive the car to work, hopefully the wheels go too!

# Composition of Object Models

## Notation for Aggregation and Composition



▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

Recall: Aggregation is all about grouping of things ...

# Example 7. Modeling Line Segments

## **Model Composition**



Creating a line segment object with:

```
segmentA = LineSegment( 1, 2, 3, 4 );
```

should give a layout of memory:



## Example 7. Modeling Line Segments

#### Part I: Line Segment Object Model

```
1
2
    # LineSegment.py: Line segments are defined by end points (x1, y1) and
3
    # (x2, y2). Compute length and angle of the line segment in radians.
4
    #
5
    # Written by: Mark Austin
                                                               October. 2022
6
7
8
    import math
9
10
    from Point import Point
11
12
    class LineSegment:
13
      \_length = 0
14
      __angle = 0
15
16
      def __init__(self, x1, y1, x2, y2):
17
        self. pt1 = Point(x1,v1)
                                                 # <-- Object composition ...
18
        self.__pt2 = Point(x2,y2)
                                                 # <-- Object composition ...
19
        self._length = self._pt1.distance(self._pt2)
20
        self.__angle = self.getAngle()
21
22
      # Compute angle (radians) for coordinates in four guadrants ....
23
24
      def getAngle(self):
25
         dX = self.__pt2.get_xCoord() - self.__pt1.get_xCoord();
26
         dY = self.__pt2.get_vCoord() - self.__pt1.get_vCoord();
```

▲□▶ ▲圖▶ ▲圖▶ ▲圖▶ ▲圖 - 釣��

## Example 7. Modeling Line Segments

### Part I: Line Segment Object Model (Continued) ...

```
27
28
         if dY > 0.0 and dX == 0.0:
29
             angle = math.pi/2.0
30
         if dY \ge 0.0 and dX \ge 0.0:
31
             angle = math.atan(dY/dX)
32
         if dY \ge 0.0 and dX < 0.0:
33
             angle = math.pi + math.atan( dY/dX )
34
         if dY < 0.0 and dX < 0.0:
35
             angle = math.pi + math.atan( dY/dX )
36
         if dY \leq 0.0 and dX \geq 0.0:
37
             angle = 2*math.pi + math.atan( dY/dX )
38
39
         return angle
40
41
      # String represention of line segment ...
42
43
      def __str__(self):
         x1 = self.__pt1.get_xCoord();
44
         y1 = self.__pt1.get_yCoord();
45
46
         x2 = self.__pt2.get_xCoord();
         y2 = self.__pt2.get_yCoord();
47
         return "--- LineSegment: (x1,y1) = (%5.2f, %5.2f), (x2,y2) = (%5.2f, %5.2f),
48
49
                      angle = %.2f, length = %.2f" % ( x1, y1, x2, y2, self. angle, self. ]
```

▲□▶▲□▶▲≡▶▲≡▶ ≡ のへ⊙

# Example 7. Modeling Line Segments

#### Part II: Line Segment Test Program

```
1
               -----
2
    # TestLineSegment.py: Exercise line segment class ...
3
4
5
    from LineSegment import LineSegment
6
7
    # main method
8
9
    def main():
10
       print("--- Enter TestLineSegment.main() ... ");
11
       12
13
       print("--- Part 1: Create test line segment ... ");
14
15
       segmentA = LineSegment( 1.0, 2.0, 3.0, 4.0 )
16
       print(segmentA)
17
18
       print("--- Part 2: Sequence of line segments ... ");
19
20
       a = LineSegment( 0.0, 0.0, 3.0, 0.0 )
21
       print(a)
22
       b = LineSegment( 0.0, 0.0, 3.0, 3.0 )
23
       print(b)
24
       c = LineSegment( 0.0, 0.0, 0.0, 3.0 )
25
       print(c)
26
       d = LineSegment( 0.0, 0.0, -3.0, 3.0 )
27
       print(d)
                                                      ▲ロ▶ ▲周▶ ▲ヨ▶ ▲ヨ▶ ヨ のなべ
```

# Example 7. Modeling Line Segments

### Part II: Line Segment Test Program (Continued) ...

#### Part III: Abbreviated Program Output:

```
--- Part 1: Create test line segment ...
--- LineSegment: (x1,y1) = ( 1.00,  2.00), (x2,y2) = ( 3.00,  4.00), angle = 0.79, length = 2.83
--- Part 2: Sequence of line segments ...
--- LineSegment: (x1,y1) = ( 0.00,  0.00), (x2,y2) = ( 3.00,  0.00), angle = 0.00, length = 3.00
--- LineSegment: (x1,y1) = ( 0.00,  0.00), (x2,y2) = ( 3.00,  3.00), angle = 0.79, length = 4.24
--- LineSegment: (x1,y1) = ( 0.00,  0.00), (x2,y2) = ( 0.00,  3.00), angle = 1.57, length = 3.00
--- LineSegment: (x1,y1) = ( 0.00,  0.00), (x2,y2) = ( -3.00,  3.00), angle = 2.36, length = 4.24
--- LineSegment: (x1,y1) = ( 0.00,  0.00), (x2,y2) = ( -3.00,  0.00), angle = 3.14, length = 3.00
```

Source Code: See: python-code.d/classes/