

Engineering Software Development

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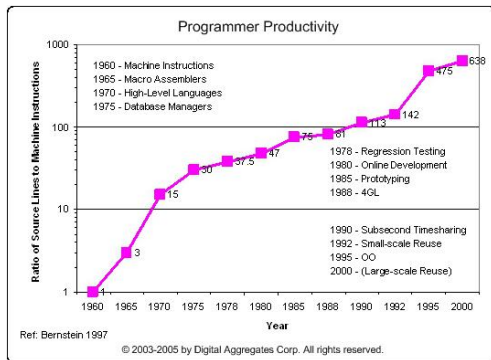
Part 1

Quick Review

Pathway to Improved Programmer Productivity

Pathway Forward

Major increases in designer productivity have nearly always been accompanied by **new methods** for **solving problems** at **higher levels** of **abstraction**.



Evolution of Computer Languages

Computer Languages. Formal description – [precise grammar](#) – for how a problem can be solved.

Evolution. It takes about a decade for significant advances in computing to occur:

Capability	1970s	1980s	1990s
Users	Specialists	Individuals	Groups
Usage	Numerical computations	Desktop computing	E-mail, web, file transfer.
Interaction	Type at keyboard	Screen and mouse	audio/voice.
Languages	Fortran, C	MATLAB	HTML, Java

Popular Computer Languages

Tend to be **designed** for a **specific set of purposes**:

- FORTRAN (1950s – today). Stands for formula translation.
- C (early 1970s – today). New operating systems.
- C++ (early 1970s – today). Object-oriented version of C.
- MATLAB (mid 1980s – today). Stands for matrix laboratory.
- Python (early 1990s – today). A great scripting language.
- HTML (1990s – today). Layout of web-page content.
- Java (1994 – today). Object-Oriented language for network-based computing.
- XML (late 1990s – today). Description of data on the Web.

Problem Solving with Computers

Problem Solving with Computers

Develop Model of System Context:

- What is the context within which the software will operate?

Operations Concept:

- What is the required system functionality?
- What are the system inputs and outputs?
- **What will the system do** in response to external stimuli?

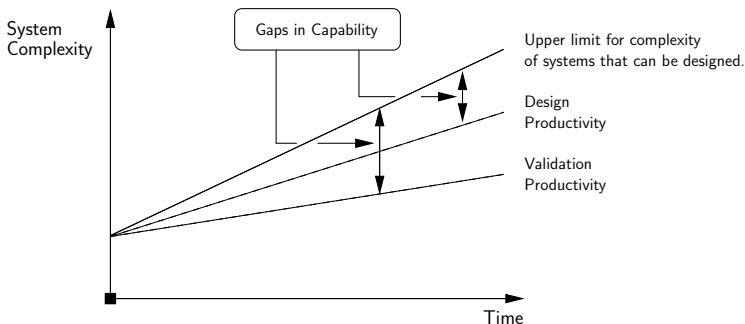
Requirements:

- What requirements are needed to ensure that the system will operate as planned?
- How will the software be written, tested, maintained?

Strategies for Handling Complexity

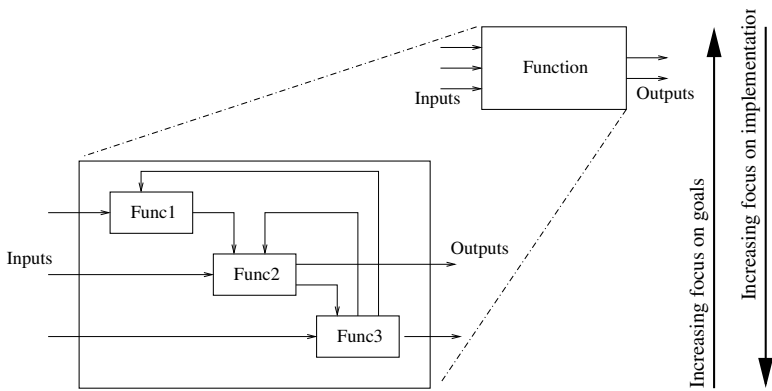
Productivity Concerns

System designers and software developers need to find ways of being more productive, just to keep the **duration** and **economics** of design development **in check**.



Strategies for Handling Complexity

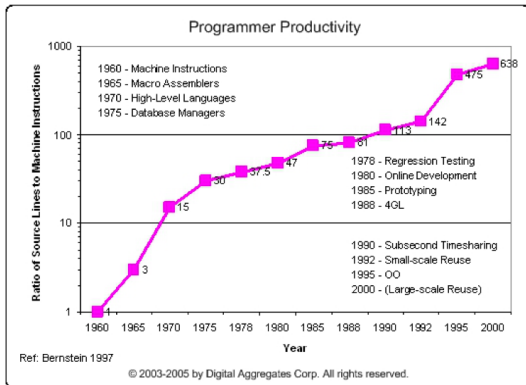
Simplify models of functionality by decomposing high-level functions into networks of lower-level functionality:



Strategies for Handling Complexity

Create High-Level Description of Solution:

Increasing System Complexity: Software programmers need to find ways to solve problems at high levels of abstraction.



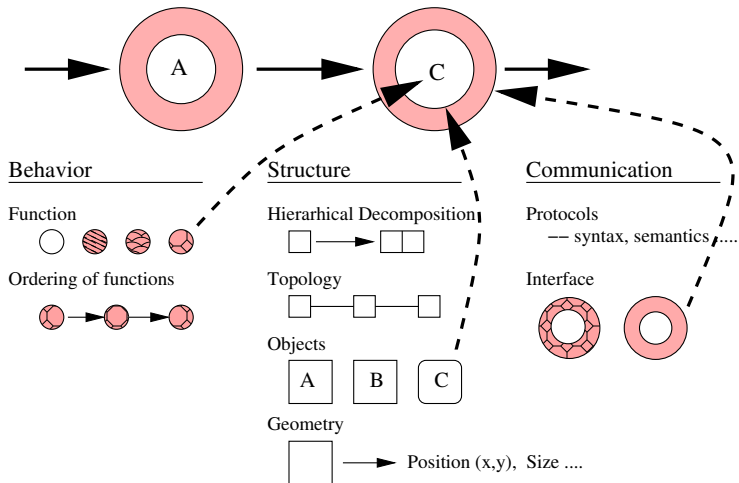
High-Level Language

Compiler

Low-Level Executable Code

Separation of Concerns

Design



Separation of Concerns

Models of System Structure:

- Specify **how** a system (including software) will **solve a problem**.
- Includes development of functional hierarchies and network structures.

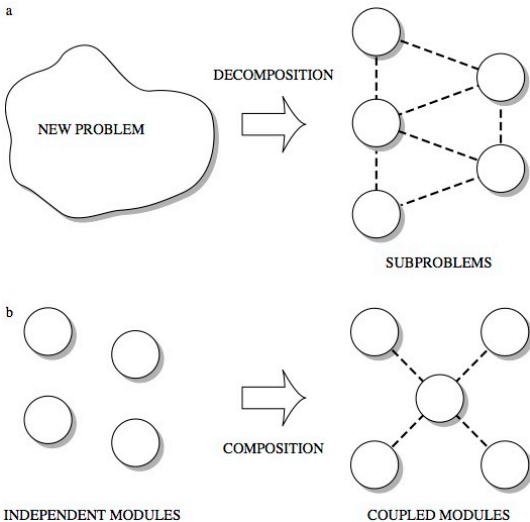
Models of System Behavior:

- Specify **what the system** (including software) **will do**.
- Includes top-level functionality, inputs and outputs, order of function execution.

Models of System Communication:

- Specification for **how subsystems will communicate**.
- Includes specification of interfaces and protocols for communication.

Top-Down and Bottom-Up Design



Top-Down and Bottom-Up Design

Top-Down Development:

- Can **customize a design** to provide what is needed and no more.
- Start **from scratch** implies **slow time-to-market**.

Bottom-up Development:

- Reuse of components enables **fast time-to-market**.
- Reuse of components **improves quality** because components will have already been tested.
- Design may contain **many features** that are **not needed**.

This Class:

- Extensive use of software libraries (e.g., collections).

Modeling System Behavior

Abstractions for Modeling System Behavior

Program Control → System Behavior:

Behavior models **coordinate** a set of what we will call **steps**.

Two questions for each step:

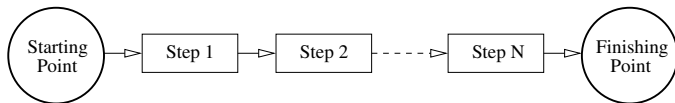
- When should each step be taken?
- When are the inputs to each step determined?

Abstractions that allow for the ordering of functions include:

- Sequence constructs,
- Branching constructs,
- Repetition/looping constructs,
- Concurrency constructs.

Abstractions for Modeling System Behavior

Sequencing of Steps in an Algorithm:
Which functions must precede or succeed others?

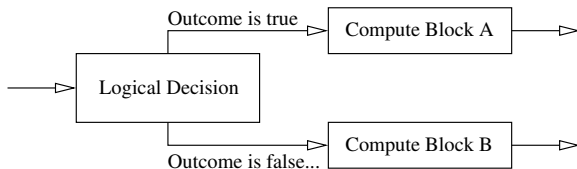


The textual/pseudocode counterpart is:

```
Starting Point
  Step 1.
  Step 2.
  Step 3.
  .....
  Step N.
Finishing Point
```

Abstractions for Modeling System Behavior

Selection Constructs: Capture **choices** between functions



Languages need to support evaluation of relational and logical expressions.

Question: Is 4 greater than 3?

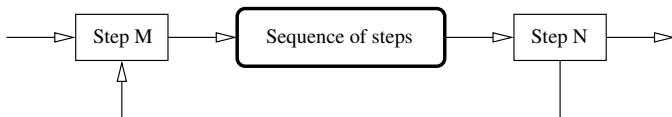
Expression: `4 > 3 ... evaluates to ... true.`

Question: Is 4 equal to 3?

Expression: `4 == 3 ... evaluates to ... false.`

Abstractions for Modeling System Behavior

Repetition/Looping Constructs:



Repetition constructs want to know:

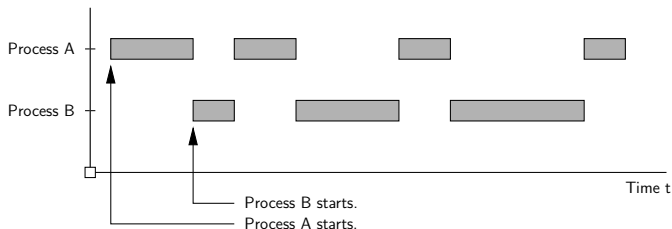
- Which functions can be repeated as a block?

Abstractions for Modeling System Behavior

Ordering of Functions: Concurrency

Most **real-world scenarios** involve **concurrent activities**. The key challenge is **sequencing** and **coordination** of activities to maximize a system's performance.

Example 1. Running multiple threads of execution on one processor:



Interpreted and Compiled Languages

Interpreted Programming Languages

Interpreted Programming Languages:

- High-level **statements** are **read one by one**, and translated and **executed on the fly** (i.e., as the program is running).

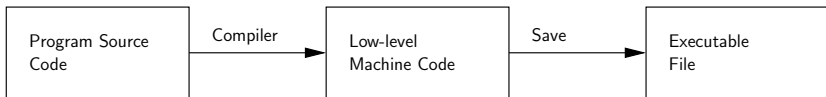
Examples:

- HTML and XML.
- Visual Basic and Javascript.

Scripting languages such as Tcl/Tk and Perl are interpreted.
Python and Java are both interpreted and compiled.

Compiling the Program Source Code

A compiler **translates** the computer program **source code** into **lower level** (e.g., machine code) **instructions**.



High-level programming constructs (e.g., evaluation of logical expressions, loops, and functions) are **translated** into **equivalent low-level constructs** that a machine can work with.

Examples: C and C++.

Benefits of Compiled and Interpreted Code

Benefits of Compiled Code:

- Compiled **programs** generally **run faster** than interpreted ones.
- This is because an interpreter must analyze each statement in the program each time it is executed and then perform the desired action.

Benefits of Interpreted Code:

- Interpreted programs can modify themselves by adding or changing functions at runtime.
- Cycles of **application development** are **usually faster** than with compiled code because you don't have to recompile your application each time you want to test a small section.

Compiled and Interpreted

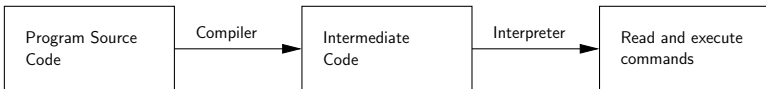
Modern Interpreter Systems

Transform source code into a lower-level intermediate format.
Interpreter then executes commands.

Compiled Code



Compiled and Interpreted Code



Examples: MATLAB, Java and Python.